Hall Ticket Number:

Code No. : 16504 AS N

VASAVI COLLEGE OF ENGINEERING (Autonomous), HYDERABAD B.E. (Mech. Engg.: CBCS) VI-Semester Advanced Supplementary Examinations, July-2019

Geometric Modeling

Time: 3 hours

Max. Marks: 70

Note: Answer ALL questions in Part-A and any FIVE from Part-B

Part-A $(10 \times 2 = 20 \text{ Marks})$

- 1. Compare conventional and modern product life cycle.
- 2. List the synthetic wireframe entities.
- 3. What is the need for concatenation of transformations?
- 4. Represent Mathematically the reflection transformation about X=Y.
- 5. What is Coons patch?
- 6. Draw surface of revolution and mention its applications.
- 7. What do you mean by spatial enumeration method?
- 8. What is cell decomposition in solid modeling?
- 9. What is top-down approach of assembly modelling?
- 10. Explain the role of assembly modelling in CAD.

Part-B $(5 \times 10 = 50 \text{ Marks})$

11.a)	Solve the equation of a Bezier curve which is defined by the four control points as (80, 30, 0), (100, 100, 0), (200, 100, 0), and (250, 30, 0).	[5]
b)	Express the continuity requirements for a curves and how these are to be specified.	[5]
12.a)	Consider the triangle ABC with A (4,1), B (5,2) and C (4,3). Solve for the transformation matrix to reflect the triangle about x-axis followed by a reflection about a line $y = -x$.	[5]
b)	Derive the transformation Matrix to rotate the object with respect to an arbitrary point.	[5]
13.a)	Sketch and describe the properties of three types of analytical surface entities.	[5]
b)	Derive the parametric representation of a bi-linear surface which can interpolate the four boundary curves given as the input.	[5]
14.a)	Differentiate between B-Rep and C-Rep of the solid modelling.	[5]
b)	Make a table with the counts of various variables involved in Euler formula for: i) cube ii) tetrahedron	[5]
	iii) cube with a blind hole of square shape and (iv) a cube with through hole of square shape.	
15.a)	State and explain various assembly constrains with an example.	[5]
b)	Develop an assembly tree for a given simple example by bottom-up approach.	[5]

[4]

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- b) Prove that transformation matrix for a reflection about the line y = x is equivalent to [6] reflection relative to X-axis followed by counter-clockwise rotation of 90⁰.
- 17. Answer any *two* of the following:

a)	List and explain any three types of synthetic surface entities.	[5]
b)	Brief about the solid modelling primitives.	[5]
c)	Develop a history tree for a given simple assembly with an example.	[5]

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